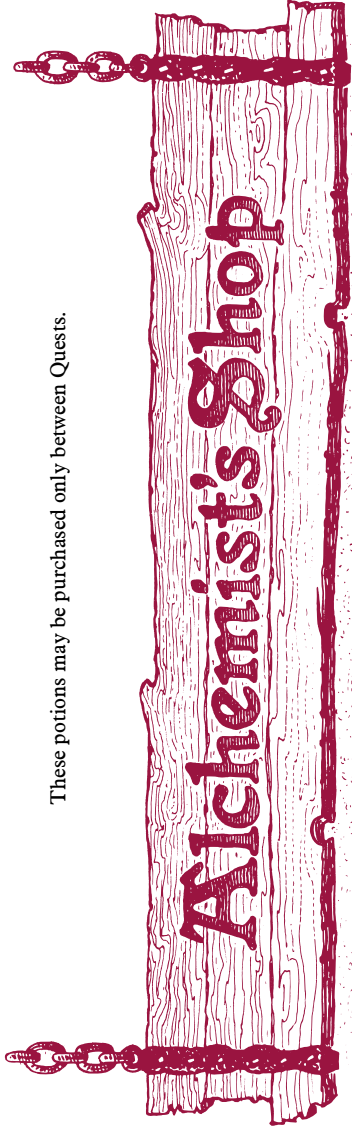


HERO QUEST



The Gathering of the Hordes
ALCHEMIST'S SHOP

These potions may be purchased only between Quests.



Potion of Dexterity

Cost: 100 Gold Coins

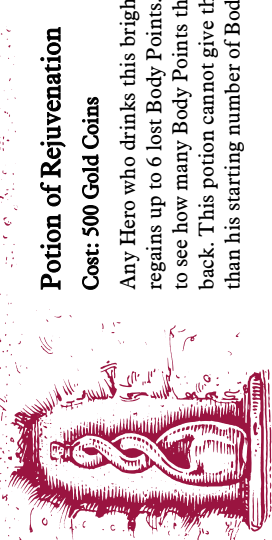
This sparkling liquid adds 5 movement squares to your next die roll, OR guarantees 1 successful pit jump. If you purchase more than one of these potions, you may use only 1 per turn.



Potion of Rejuvenation

Cost: 500 Gold Coins

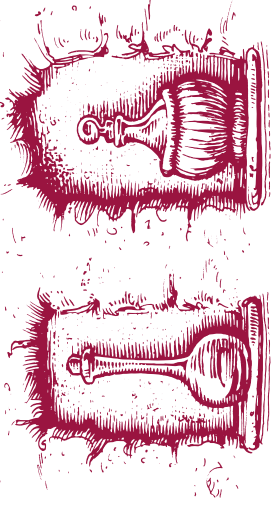
Any Hero who drinks this bright yellow liquid regains up to 6 lost Body Points. Roll 1 red die to see how many Body Points the Hero gets back. This potion cannot give the Hero more than his starting number of Body Points.



Potion of Restoration

Cost: 500 Gold Coins

Drink this brown, frothy liquid to restore 1 lost Body Point AND 1 lost Mind Point. It's refreshing after a tough battle!



Greater Potion of Restoration

Cost: 800 Gold Coins

This refreshing concoction restores any Hero's Body and Mind Points to their maximum level. This potion may also be used as a cure for a Hero who has been turned into a Werewolf.

